

Holy Trinity F2 Learning Landscape: Pentecost 1 2024



Topic: "Down in the deep, dark woods"

What do the children know already/What do they want to know?

Wk1: What is a dragon?

Dragons make fire, they fly and defeat castles, some dragons are like dinosaurs, they have wings and some are red

Wk2: Who was St. George?

?

Wk3: What is Sherwood Forest? Where is Sherwood Forest? What animals might we find living in Sherwood Forest?

It is a forest that you can go walking and playing in, a forest near my house, long away and you have to follow signs to find it, there are worms there and bees, scorpions, ants and spiders

Wk4: What is the Rain Forest? Where is the Rain Forest? What animals might we find living in the Rain Forest?

A forest that has lots of rain, its got trees, muddy puddles, long way away, scary spiders and snakes, hunters are there, crocodiles and owls

Wk5 & 6: What do you know about the animals in the story of 'The Gruffalo'? What is a food chain? Where do the characters live?

Mouse, fox, squirrel, Gruffalo, owls, snake, owl lives on the tree, fox lives in the rock, Gruffalo lives in a cave, the snake lives under logs.

Religious Education: Come & See

GOOD NEWS

Big Question: What is good news?

Lesson Aims: For Christians, the Gospel is the Good News of God's love for everyone. At Pentecost, in the gift of the Holy Spirit given for all, Christ's mission of bringing the Good News was entrusted to the community of believers which is the Church. Some children will begin to talk about how they feel when they have good news to share. Some children will begin to say what they wonder about the joy good news brings. Some children will begin to talk about how they feel when they hear Good News. Some children will begin to say what they wonder about Pentecost Day and the Holy Spirit. Some children will begin to recognise the Pentecost story as a religious story. Some children will begin to use and recognise religious words such as Pentecost, Good News, alleluia, Easter, Holy Spirit. Some children will begin to recognise that Christians are happy at Pentecost and go to church to celebrate the Good News.

Scripture: Mark 16:20 They went out and proclaimed the Good News everywhere while the Lord worked with them and confirmed the message by the signs that accompanied it.

Catechism of the Catholic Church Prologue 3: Those who with God's help have welcomed Christ's call and freely responded to it are urged on by love of Christ to proclaim the Good News everywhere in the world.

Religious Education: Come & See

FRIENDS

Big Question: Is it good to have friends?

Lesson Aims: Christians believe that, in Jesus Christ, the world has been reconciled to God. Through Christ we are offered the power to forgive and make peace and to receive and offer reconciliation. Relationships bring both joy and challenge. Some children will begin to talk about their experiences and feelings about what a friend is. Some children will begin to talk about making friends and when friendships go wrong. Some children will begin to wonder about what makes people friends. Some children will begin to recognise for one another because Jesus asked them to do so. Some children will begin to recognise Jesus' rule for friends and his words 'love one another'.

Scripture: John 15:15 I call you friends.

Catechism of the Catholic Church: 1468: The sacrament of Reconciliation with God brings about a true 'spiritual resurrection', restoration of the dignity and blessings of the life of the children of God, of which the most precious is friendship with God.

British Values

This term children will be exploring the British Value of Democracy. It means people elect the government and have a say in how it is run. They do this by voting in elections.

Week 1 beginning: 15th April 2024

Our overall INTENT for the week is for the children to know that a dragon is a legendary animal, like a huge lizard or snake, that appears in stories from all over the world. They hatch from eggs and baby dragons are called hatchlings.

Our Number INTENT is to be able to recognise, build and continue patterns to 20.

Book of the week	Communication & Language	Personal, Social & Emotional Development	Physical Development	Literacy	Mathematics	Understanding the World	Expressive Arts and Design	Word of the Week/Special Events
Text(s): "There was an Old Dragon who Swallowed a Knight" by Penny Parker Busy Home Challenge - make your very own knight's shield	Intent: LAU: Follow a story without pictures or props. Understand and use questions such as who; why; when; where and how. S: Use language to imagine and recreate roles and experiences in play situations. Link statements and stick to a main theme or intention. Implementation: Sosy Corner - role play masks, character puppets, copy of the Book of the Week and 'event' pictures from the story	Intent: To begin to recognise the British Value of Democracy. PSED MS: know the reasons for rules, know right from wrong and try to behave accordingly. Implementation: Weekly PSHE/Talk Time Lesson Intent: PSED RS: understand own and other people's feelings, offering empathy and comfort. Implementation: Weekly Mark 10 Liturgical Prayer	Intent: GM: develop the overall body strength, co- ordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines including dance, gymnastics, sport Implementation: Weekly P.E session Busy Time activities within our outside sports area FM: develop the foundations of a handwriting style which is fast, accurate and efficient. Implementation: Playdough - creating dragons. Threading - Fire-Breathing Dragon Pencil Control - draw a dragon Scissor skills - 2D shape castle	Intent: C: Listen to stories, accurately anticipating key events & respond to what they hear with relevant comments, questions, and reactions W: Write for a purpose in role play using phonetically plausible attempts at words whilst beginning to use finger spaces. Write short sentences with words with known letter-sound correspondence using a capital letter and full stop. Book vocab - knight, steed, squire, hollered, golden tassel, moat, guzzled. Topic vocab - claws, scales, spikes, hatchlings Implementation: Begin with a giant egg as our stimulus - what might live in here? Go on a dragon word mat to draw and label their own dragons Other story time books: 'There's a Dragon in my book' by Tom Fletcher 'How to Catch a Dragon' by	Intent: To 20 and beyond Build numbers beyond 10 (10-13) Continue patterns beyond 10 (10-13) Build numbers beyond 10 (14-20) Continue patterns beyond 10 (14-20) Continue patterns beyond 10 (14-20) Numberblock Number 11 Implementation: Say the numbers 11, 12 and 13 Suse one-to-one correspondence to count items beyond 10 build the numbers 10, 11, 12 and 13 recognise 1 to 3 repeat after every full ten. count on and back from different starting points, Rhyme - Sesame Street's Pinball Number Count Suse manipulatives to explore the structure of numbers beyond 10 simple matching games to link the number to the quantity, explore larger staircase models and patterns seseing the pattern of ten and 4 more, ten and 5 more, ten and 6 more, and so on, Reading O Big Trucks in the Middle of the Street by Mark Lee verbal counting beyond 20 play hide and seek.	Intent: PP: To understand the past through settings, characters and events encountered in books read in class and storytelling. PPC: To make comparisons of settings and fictional settings. To explain some similarities and differences between life in this country and other countries, drawing on knowledge from stories, non-fiction texts and, when appropriate, maps. Implementation: What is a dragon? - A dragon has none to four legs, claws, scales and possibly spikes. Optional wings. A dragon can look like a snake with wings, or like lizards. A dragon has a tail and a long neck. A dragon has a wide mouth with big and dangerous teeth. Sometimes they have horns and hair. A dragon can fly. A dragon can perhaps breathe fire (or other dangerous substances). A dragon has special powers. Some dragons live in caves. Watch: https://www.bbc.co.uk/iplayer/episode/b0bwdw8y/zogg 'Zog' by Julia Donaldson	Intent: CM: Explore different textures. Draw with details. Work in a group to create a box model, listening to each other's ideas about how to improve and change their model. Explain how they have made a model and what its purpose is. BIE: Use familiar stories to innovate small world play with their peers. Use the outside areas (stage/boat/trim-trail) to act out familiar stories and change them with their peers. Implementation: make a bubble wrap dragon Adventure land - construction kits to build castles (castle photo pack) Junk modelling - making castles.	WOW - Faith

Week 2 beginning: 22nd April 2024 (4 days)

Our overall INTENT for the week is for the children to know who St. George was and why we celebrate St. George's Day.

Our Number INTENT is to be able to recognise, build and continue patterns to 20.

Book of the week	Communication & Language	Personal, Social & Emotional Development	Physical Development	Literacy	Mathematics	Understanding the World	Expressive Arts and Design	Word of the Week/Special Events
Text(s): "Smok - The Dragon of Krakow" by Tom Noble Busy Home Challenge - Go and visit Newark Castle and complete an 'I spy' sheet			Intent: GM: develop the overall body strength, co- ordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines including dance, gymnastics, sport Implementation: Weekly P.E session Busy Time activities within our outside sports area FM: develop the foundations of a handwriting style which is fast, accurate and efficient. Implementation: Playdough - creating dragons Threading - dragon egg Pencil Control - dragons and knights sheet Scissor skills - knight cone character and create your own castle (castle cut outs)	Intent: C: Listen to stories, accurately anticipating key events & respond to what they hear with relevant comments, questions, and reactions W: Write for a purpose in role play using phonetically plausible attempts at words whilst beginning to use finger spaces. Write short sentences with words with known letter-sound correspondence using a capital letter and full stop. Book vocab - Topic vocab - dragon, St. George, Saint, Krakow, Poland Implementation: Design and label own dragon ready to make with their grown-ups on Friday. Dragon wanted poster Other story time books: 'Dragon Post' by Emma Yarlett	Intent: To 20 and beyond Continue patterns beyond 10 (14-20) Verbal counting beyond 20 Verbal counting patterns Numberblock Number 12 Implementation: Seeing the pattern of ten and 4 more, ten and 6 more, and so on, Reading 20 Big Trucks in the Middle of the Street by Mark Lee Verbal counting beyond 20 play hide and seek. Use 100 squares and number tracks to become familiar with 2-digit numbers beyond 20 spot the patterns within them	Intent: PP: To understand the past through settings, characters and events encountered in books read in class and storytelling. PPC: To make comparisons of settings and fictional settings. To explain some similarities and differences between life in this country and other countries, drawing on knowledge from stories, non-fiction texts and, when appropriate, maps. St. George's Day - is on 23rd April every year. He was born in a place called Cappadocia. Saint George is the patron saint of lots of things! He is most famous for slaying a dragon. Saint George was a Roman soldier! Some people eat traditional English food to celebrate! Use St. George ppt Watch: https://www.youtube.com/watch2v=A9QsPnTevOO" "Cheebies Let's Celebrate - preparing for St. George's Day" watch2v=nr8b6jvC518 Cbeebies "Let's Celebrate."		Week/Special Events Bank Holiday Monday Tuesday - Whole School Mass St George's Day KS: WOW - Vocation Family Big Build - junk modelling dragons
						Implementation: Write our own St. George fact file		

Week 3 beginning: 29th April 2024 (4 days)

Our overall INTENT for the week is for the children to know that Sherwood Forest is home to lots of different woodland animals and plants

Our Number INTENT is to be able to add 1 more and take 1 away. To know how many are left.

Book of the week	Communication & Language	Personal, Social & Emotional Development	Physical Development	Literacy	Mathematics	Understanding the World	Expressive Arts and Design	Word of the Week/Special Events
Text(s): "The Wild	Intent:	Intent:	Intent:	Intent:	Intent: How many now?	Intent:	Intent:	WOW - Courage
Woods" by Simon James	LAU: Follow a story	PSED BR: form positive	GM: develop the overall	C: Listen to stories,	Add more	PP: To understand the	CM: Explore different	_
•	without pictures or	attachments to adults	body strength, co-	accurately anticipating	How many did I add?	past through settings,	textures.	
	props.	and friendships with	ordination, balance and	key events & respond to	Take away	characters and events	Draw with details.	
	Understand and use	peers.	agility needed to engage	what they hear with	How many did I take	encountered in books	Work in a group to	
Busy Home Challenge -	questions such as who;	PSED BR: Show	successfully with future	relevant comments,	away?	read in class and	create a box model,	
	why; when; where and	sensitivity to their own	physical education	questions, and reactions		storytelling.	listening to each other's	
	how.	and to others' needs.	sessions and other	W: Write for a purpose	Numberblock Number 13		ideas about how to	
			physical disciplines	in role play using		PPC: To make	improve and change their	
	5: Use language to	Implementation:	including dance,	phonetically plausible	Implementation:	comparisons of settings	model.	
	imagine and recreate	Weekly TenTen lesson:	gymnastics, sport	attempts at words whilst	use the 'first, then,	and fictional settings.	Explain how they have	
	roles and experiences in	Keeping Safe (Module 2		beginning to use finger	now' structure	To explain some	made a model and what	
	play situations.	Unit 3)	Implementation:	spaces.	count all the items	similarities and	its purpose is.	
	Link statements and stick	My body, my rules:	Weekly P.E session	Write short sentences	and then count on	differences between life		
	to a main theme or	To know they are entitled	Busy Time activities	with words with known	use ten frames to	in this country and other	BIE: Use familiar stories	
	intention.	to bodily privacy	within our outside sports	letter-sound	enact and represent	countries, drawing on	to innovate small world	
		That they can and should	area	correspondence using a	number stories	knowledge from stories,	play with their peers	
	Implementation:	be open with 'special		capital letter and full	© Read One Ted Falls out	non-fiction texts and,	Use the outside areas	
	© Cosy Corner - role play	people' they trust if	FM: develop the	stop.	of Bed by Julia Donaldson	when appropriate, maps.	(stage/boat/trim-trail) to	
	masks, character puppets,	anything troubles them	foundations of a	Budson it wild	by 'first, then, now'		act out familiar stories	
	copy of the Book of the Week and 'event' pictures	That there are different people we can trust for	handwriting style which is fast, accurate and	Book vocab - wild, waterfall, belongs.	number stories where the 'then' part is missing	C Look at	and change them with	
	from the story	help, especially those	efficient.	water fall, belongs.	use ten frame and	woodlands/forests around	their peers.	
	from the story	closest to us who care for	efficient.	Topic vocab - woodlands,	counters, to find the	us and the trees/plants we	The Tree of Life by	
	© Reading Den (outside) -	us, including our teachers	Implementation:	forest, oak trees, habitat	missing number that was	might find there -	Klimt - pastels, charcoal,	
	role play masks, character	and our parish priest	Playdough - make	Torest, oak Trees, Habitat	added.	Sherwood Forest	sequins and yellow/cream	
	puppets, copy of the Book	and our parish priess	hedgehogs with	Implementation:	count or subitise to	Sherwood Forest	A4 paper	
	of the Week and 'event'	Intent:	matchsticks for spikes	o go on a tree hunt - put	see how many are left	Sherwood Forest is	74 paper	
	pictures from the story	PSED RS: understand	Threading - tree	children into the role of	use ten frames,	famous for being the home		
	pional de prominio etc. y	own and other people's	outlines and pompoms	Nature Detectives - can	number tracks and their	of the legendary outlaw,		
		feelings, offering	Pencil Control - draw a	they find the trees? Can	fingers	Robin Hood.	(C)	
		empathy and comfort.	woodland animal (fox,	they draw the shape of	prhyme - Ten Currant			
			squirrel, owl	the tree / leaves /	Buns	😊 The huge tree is		
		Implementation:	Scissor skills - create	flowers? Can they feel the	😊 use counters on a ten	thought to be at least 800		
		Weekly Mark 10	a woodland scene.	bark. How can you	frame, then remove	years old.		
		Liturgical Prayer		describe it? Tree	counters until they	,		
		,		Detective sheet	represent the number of	Sherwood has more	美国的	
					items there are now.	than 1000 ancient oaks -		
				😊 Watch – What is a	😊 rhyme - Ten Little	over 900 trees in the	😊 Adventure Land -	
				woodland habitat?	Ducks	forest are thought to be	creating habitats for	
				https://www.bbc.co.uk/bi	😊 read The Shopping	600 years old or more.	woodland animals	
				tesize/topics/zx882hv/ar	Basket by John			
				ticles/zc42xnb -	Burningham	Look at the creatures		
				woodland habitats are		we might find living in		
				green and shady.		those woodlands -		
				♥ Watch		Create a woodland fact		
				https://www.youtube.com		file		
				/watch?v=OLBSOKqVNcU		THE		
				/Watchirv=OLDSOKQVINCO		woodland animal and		
		1		Other story time books:		habitat sort - use ppt		
				'Where the Wild th9ngs		Madrial soi i - use ppi		
		1		live' by				

Week 4 beginning: 6th May 2024

Our overall INTENT for the week is for the children to know that the rainforest in Brazil and is home to lots of different animals and plants

Our Number INTENT is to be able to select, rotate and talk about shapes and their arrangements

in the Rainforest" by Laurie Krebs and "Rain Forests" (Explore My World) by Marfé Ferguson Delano Ferguson Delano F	Book of the week	Communication & Language	Personal, Social & Emotional Development	Physical Development	Literacy	Mathematics	Understanding the World	Expressive Arts and Design	Word of the Week/Special Events
animals and emergent layer	Text(s): "We're Roaming in the Rainforest" by Laurie Krebs and "Rain Forests" (Explore My World) by Marfé Ferguson Delano Busy Home Challenge -	Intent: LAU: Follow a story without pictures or props. Understand and use questions such as who; why; when; where and how. S: Use language to imagine and recreate roles and experiences in play situations. Link statements and stick to a main theme or intention. Implementation: © Cosy Corner - role play masks, character puppets, copy of the Book of the Week and 'event' pictures from the story © Reading Den (outside) - role play masks, character puppets, copy of the Book of the Week and 'event'	Intent: PSED BR: Show sensitivity to their own and to others' needs. Implementation: Weekly TenTen lesson: Weekly TenTen lesson: Keeping Safe (Module 2 Unit 3) Feeling poorly: Medicines should only be taken when a parent or doctor gives them to us. Medicines are not sweets. We should always try to look after our bodies because God created them and gifted them to us. Intent: PSED RS: understand own and other people's feelings, offering empathy and comfort. Implementation: Weekly Mark 10	Intent: GM: develop the overall body strength, co- ordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines including dance, gymnastics, sport Implementation: Weekly P.E session Busy Time activities within our outside sports area FM: develop the foundations of a handwriting style which is fast, accurate and efficient. Implementation: Playdough Pencil Control - tracing activity Pencil Control - tracing activity Pencil Control - Rainforest colour by number (parrot, sloth, monkey and snake) Scissor skills - create your own rainforest scene Scissor skills - hanging spiral rainforest animal	Intent: C: Listen to stories, accurately anticipating key events & respond to what they hear with relevant comments, questions, and reactions W: Write for a purpose in role play using phonetically plausible attempts at words whilst beginning to use finger spaces. Write short sentences with words with known letter-sound correspondence using a capital letter and full stop. Book vocab - eagerly, sloths, caimans, prey, snare, dusk Topic vocab - rainforest, South America, tropical, jungle, Brazil, forest floor, the understory, bromeliads, vines, canopy and emergent layer Implementation: Write own Rain Forest animal fact file Labelling rainforest	Intent: Manipulate, compose and decompose Select shapes for a purpose Rotate shapes Manipulate shapes Explain shape arrangements Numberblock Number 14 Implementation: Suse pattern block shapes fill templates and/or make their own pictures. Fread Mr Gumpy's Motor Car by John Burningham complete jigsaws, number shape baseboards and pattern block templates explore the tangram Shape	Intent: PP: To understand the past through settings, characters and events encountered in books read in class and storytelling. PPC: To make comparisons of settings and fictional settings. To explain some similarities and differences between life in this country and other countries, drawing on knowledge from stories, non-fiction texts and, when appropriate, maps. Implementation: Compare the rainforest and Sherwood Forest - the trees/plants we might find there The Amazon rainforest is the largest forest. Tit is a moist broadleaf forest. Tit is warm and wet.	Intent: CM: Explore different textures. Draw with details. Work in a group to create a box model, listening to each other's ideas about how to improve and change their model. Explain how they have made a model and what its purpose is. BIE: Use familiar stories to innovate small world play with their peers Use the outside areas (stage/boat/trim-trail) to act out familiar stories and change them with their peers. Implementation: Collage a rainforest animal - focus on pattern use paper strips, natural fibres, beads, buttons, variety of fabrics and papers, mosaics, recycled materials Look at their natural habitats - create a Rain Forest Layer cake - forest floor, understory, canopy	Week/Special Events Tuesday - LK52 Mass Ascension Day Friday - Whole School Crowning of Our Lady Liturgical Prayer WOW - Our Lady Family Friday - Number

Week 5 beginning: 13th May 2024

Our overall INTENT for the week is for the children to know that a food chain shows how each living thing gets its food. Some animals eat plants, and some animals eat other animals.

Our Number INTENT is to be able to compose and decompose shapes and talk about the 2D shapes within 3D shapes

Book of the week	Communication & Language	Personal, Social & Emotional	Physical Development	Literacy	Mathematics	Understanding the World	Expressive Arts and Design	Word of the
	Language	Development				world	Design	Week/Special Events
Text(s): "The Gruffalo" by Julia Donaldson Busy Home Challenge - Create a recipe for one of the characters from the story	Intent: LAU: Follow a story without pictures or props. Understand and use questions such as who; why; when; where and how. S: Use language to imagine and recreate roles and experiences in play situations. Link statements and stick to a main theme or intention. Implementation: © Cosy Corner - role play masks, character puppets, copy of the Book of the Week and 'event' pictures from the story © Reading Den (outside) - role play masks, character puppets, copy of the Book of the Week and 'event' pictures from the story	Intent: PSED BR: form positive attachments to adults and friendships with peers. Implementation: Weekly Ten Ten lesson: Keeping Safe (Module 2 Unit 3) People who help us: There are lots of jobs designed to help us. Paramedics help us in a medical emergency. First Aid can be used in non-emergency situations, as well as whilst waiting for an ambulance Intent: PSED RS: understand own and other people's feelings, offering empathy and comfort. Implementation: Weekly Mark 10 Liturgical Prayer	Intent: GM: develop the overall body strength, co- ordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines including dance, gymnastics, sport Implementation: Weekly P.E session Busy Time activities within our outside sports area FM: develop the foundations of a handwriting style which is fast, accurate and efficient. Implementation: Playdough - create your own Gruffalo Pincer grip - use paper clips to attach purple prickles to the Gruffalo's back Pencil Control Scissor skills - stick puppets	Intent: C: Listen to stories, accurately anticipating key events & respond to what they hear with relevant comments, questions, and reactions W: Write for a purpose in role play using phonetically plausible attempts at words whilst beginning to use finger spaces. Write short sentences with words with known letter-sound correspondence using a capital letter and full stop. Book vocab - stroll, underground, treetop, frightfully, log pile, astounding, tusks, Topic vocab - food chain, organism, eats, primary source - sun, consumer, predator, herbivore, carnivore, omnivore. Implementation: Investigate the rhyming words in the book Descriptive language to describe the Gruffalo - terrible tusks, terrible claws, terrible teeth, knobbly knees, turned-out toes, poisonous wart, purple prickles.	Intent: Manipulate, compose and decompose Compose shapes Decompose shapes icompose Shapes Copy 2-D shape pictures Find 2-D shapes within 3-D shapes Implementation: © read Jack and the Flumflum Tree by Julia Donaldson © identify shapes within shapes. © fold and cut to make new shapes © copy more complex 2-D shape pictures © talk about the properties of the 2-D shapes © use construction kits to build and talk about the 2-D shapes within the 3-D shapes	Intent: PP: To understand the past through settings, characters and events encountered in books read in class and storytelling. PPC: To make comparisons of settings and fictional settings. To explain some similarities and differences between life in this country and other countries, drawing on knowledge from stories, non-fiction texts and, when appropriate, maps. © Create a food chain using the animals in the story and shown in the pictures. © use food chain ppt	Intent: CM: Explore different textures. Draw with details. Work in a group to create a box model, listening to each other's ideas about how to improve and change their model. Explain how they have made a model and what its purpose is. BIE: Use familiar stories to innovate small world play with their peers Use the outside areas (stage/boat/trim-trail) to act out familiar stories and change them with their peers. Implementation: Create own character hats/headbands Create the characters from the story using various construction kits Create homes for each of the characters from the story	WOW - Missionary Disciple-ship

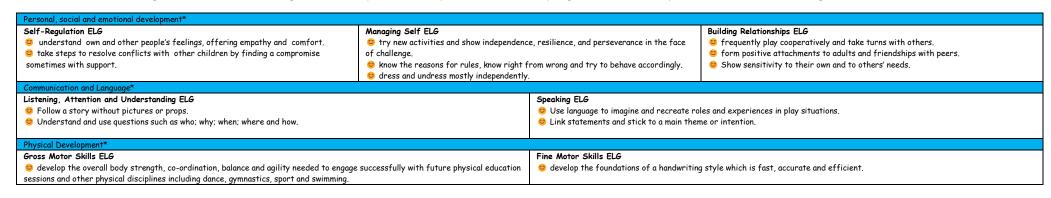
Week beginning: 20th May

Our overall INTENT for the week is for the children to use familiar stories to write for a purpose in role play using phonetically plausible attempts at words whilst beginning to use finger spaces.

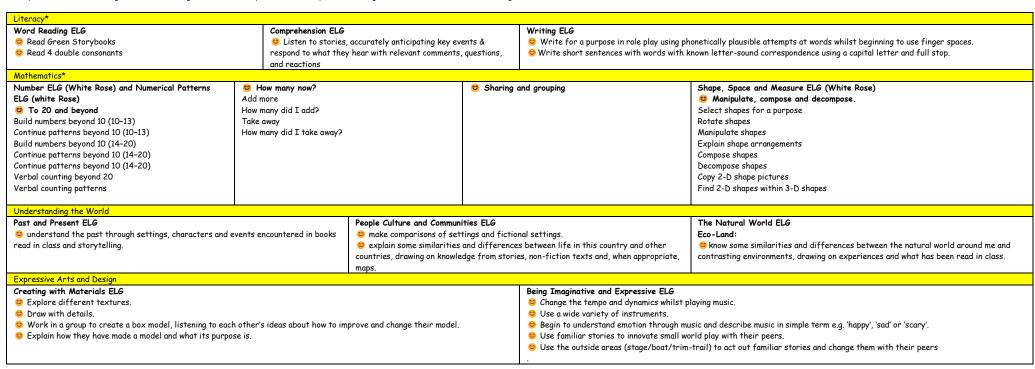
Our Number INTENT is to be able to explore sharing and grouping and to understand when the groups are fair/equal and not fair/unequal

Book of the week	Communication & Language	Personal, Social & Emotional Development	Physical Development	Literacy	Mathematics	Understanding the World	Expressive Arts and Design	Word of the Week/Special Events
Text(s): "The Gruffalo"	Intent:	Intent:	Intent:	Intent:	Intent: Sharing and	Intent:	Intent:	Friday - Whole School
by Julia Donaldson	LAU: Follow a story	To begin to recognise the	GM: develop the overall	C: Listen to stories,	Grouping	PP: To understand the	CM: Explore different	Feast of the Holy Trinit
	without pictures or	British Value of	body strength, co-	accurately anticipating	Explore sharing	past through settings,	textures.	Retreat Day
	props.	Democracy (recap).	ordination, balance and	key events & respond to	Sharing	characters and events	Draw with details.	
	Understand and use	PSED MS: know the	agility needed to engage	what they hear with	Explore grouping	encountered in books	Work in a group to	
	questions such as who;	reasons for rules, know	successfully with future	relevant comments,		read in class and	create a box model,	PHONICS
Busy Home Challenge -	why; when; where and	right from wrong and try	physical education	questions, and reactions		storytelling.	listening to each other's	ASSESSMENTS
Half Term Holiday News	how.	to behave accordingly.	sessions and other	W: Write for a purpose	Implementation:		ideas about how to	
			physical disciplines	in role play using	Practically sharing with	PPC: To make	improve and change their	WOW - Pentecost
	5: Use language to	Implementation:	including dance,	phonetically plausible	a friend (sharing by 2)	comparisons of settings	model.	
	imagine and recreate	Weekly PSHE/Talk	gymnastics, sport	attempts at words whilst	Practically sharing	and fictional settings.	Explain how they have	
	roles and experiences in	Time Lesson		beginning to use finger	cookies between 2, 3 and 4	To explain some	made a model and what	
	play situations.		Implementation:	spaces.	Practically grouping	similarities and	its purpose is.	
	Link statements and stick	Intent:	Weekly P.E session	Write short sentences	resources from round the	differences between life		
	to a main theme or intention.	PSED RS: understand own and other people's	Busy Time activities within our outside sports	with words with known letter-sound	classroom	in this country and other	BIE: Use familiar stories to innovate small world	
	intention.	feelings, offering	area	correspondence using a		countries, drawing on	play with their peers	
	Implementation:	empathy and comfort.	area	capital letter and full		knowledge from stories, non-fiction texts and,	Use the outside areas	
	© Cosy Corner - role play	empainy and comfort.	FM: develop the	stop.		when appropriate, maps.	(stage/boat/trim-trail) to	
	masks, character puppets,	Implementation:	foundations of a	stop.		when appropriate, maps.	act out familiar stories	
	copy of the Book of the	Weekly Mark 10	handwriting style which is			© Eco-land	and change them with	
	Week and 'event' pictures	Liturgical Prayer	fast, accurate and	Book vocab - stroll.		CCO-rana	their peers.	
	from the story	Zirai gicai i i ayo.	efficient.	underground, treetop,			men peers.	
	,			frightfully, log pile,			Implementation:	
	© Reading Den (outside) -		Implementation:	astounding, tusks,				
	role play masks, character		Playdough	3. ,			Create own Gruffalo.	
	puppets, copy of the Book		Pencil Control/Scissor	Topic vocab - food chain,			The state of the s	
	of the Week and 'event'		skills – paper plate	organism, eats, primary				
	pictures from the story		Gruffalo	source - sun, consumer,			GRUFFALO	
				predator, herbivore,				
				carnivore, omnivore.				
							Miletery promet	
				Implementation:			Adventure Land	
				Write recipe for			© Create the characters	
				Gruffalo character			from the story using	
			CRATIFICE HIS	cakes/buns			various construction kits.	
							Create homes for each	
							of the characters from	
							the story.	
		1			l		me story.	

Prime areas of learning (More basic, life-long skills that pave the way for children to progress towards Specific Areas of Learning).



The Specific areas of learning (Areas of Learning cannot be developed alone and rely on the skills gained in the Prime Areas of Learning).



Children are defined as having reached a Good Level of Development (GLD) at the end of the EYFS if they have achieved at least the expected level for the ELGs in the prime areas of learning (*) and the specific areas of mathematics and literacy (*).

Continuous provision: Week beginning Monday 15th April 2024

	Monday	Tuesday	Wednesday	Thursday	Friday
Message Centre - Number	Can you use the numicon to	Can you use the 10 frames to make the	Can you match the numeral cards to the right	Dragon addition cards	111007
Intent: Making and recognising the	make 11 in different ways?	numbers 11, 12 and 13?	quantity? (peg cards)	bragon addition car as	
numbers 11, 12 and 13	make 11 in different ways:	numbers 11, 12 and 10;	quantity: (peg car as)		
Message Centre -	My holiday news	Labelling parts of a dragon using their	Write and make their own 'warning' signs -	Write a recipe to go in the cook's recipe	Sequence this week's story - As paper
Literacy	My honday news	Fred Fingers to help	informing people about the 'dangers' of the	bookDragon Stew? Dragon kebabs? Dragon	Dequence mis weeks story his paper
Intent: W - Write for a purpose in role		Treat ingere to help	dragon!! (sign outlines and lollipop sticks)	burger?	
play using phonetically plausible attempts			ar agoniii (sign outrines and tompop streks)	burger ?	
at words whilst beginning to use finger			E.g. 'Beware of the dragon"		
spaces.			"Turn around now"		
Write short sentences with words			Tarri di carra novi		
with known letter-sound correspondence					
using a capital letter and full stop.					
Funky Fingers	Playdough and the skills mat	Threading - Fire-Breathing Dragon	Playdough - creating dragons	Pencil Control – draw a dragon	
Intent: FM: develop the foundations of a	Tray adagri and mic onine mar	This sading This Streaming Stragon	I ray abagit of barring at agons	Tonon common an array an agon	
handwriting style which is fast, accurate					
and efficient.					
Creative Area	Drawing pictures of their	AL - make a bubble wrap dragon	Junk modelling – making castles for the	AL - make a bubble wrap dragon	Junk modelling – making castles.
Intent: CM Draw with details.	holiday news - A4 paper	mane a sussie wrap ar agon	characters	a.to a sassio iii ap ai agon	t and the second
Work in a group to create a box model,	, paper				
listening to each other's ideas about how					
to improve and change their model.					
Adventure Land		Build a nest for our dragon egg.			
Intent: CM: Explore different textures.			Build a castle for the characters to	live in – castle photo pack for ideas. Draw and label	once they have built their castle
Explain how they have made a model and			·		•
what its purpose is.				Castle design sheet and castle word mat.	
Cosy Corner/Small world play				<u> </u>	
Intent: BIE: Use familiar stories to			Small world characters, castle, Book of the Week of	and stick puppets.	
innovate small world play with their					
peers.			Selection of books about dragons, knights, o	and castles	
Mud kitchen					
Intent: W - Write for a purpose in role		Write and make a recipe to go in t	he cook's recipe bookDragon Stew? Dragon kebab	s? Dragon burger? (Laminated Dragon Recipe cards)	
play using phonetically plausible attempts					
at words whilst beginning to use finger			Skills action mat		
spaces.			Refer to question and key vocabulary po	osters	
Water	Water Challenge: Can you use	Water Challenge: Can you use the nets	Water Challenge: Can you use the nets to	All 3 chall	enges
Intent: LAU: Understand and use	the nets to catch the objects?	to catch the objects? Can you find the	catch the objects? Can you sort the objects		
questions such as who; why; when; where	Can you find the longest	heaviest object?	into different groups? How have you sorted		
and how.	object?		them?		
S: Link statements and stick to a main					
theme or intention.					
Sports area	Outdoor Gross Motor	Outdoor Gross Motor Challenge Card	Outdoor Gross Motor Challenge Card: Create	All 3 chall	enges
Intent: GM: develop the overall body	Challenge Card: Count and	Throw beanbags into the hoops and keep	an obstacle course. Imagine you are crossing a		
strength, co-ordination, balance and	compare your big steps and	score of how many go in.	river or going over a bridge.		
agility needed to engage successfully	small steps				
with future physical education sessions	along a path.				
and other physical disciplines including					
dance, gymnastics, sport and swimming.					
'The Stage'					
Intent: BIE Use the outside areas					
(stage/boat/trim-trail) to act out		Role-play cos	tumes, this week's 'Book of the Week' and other kn	ight, castle and dragon stories	
familiar stories and change them with					
their peers.					

Continuous Provision Implementation: Week beginning 22nd April 2024

	Monday	Tuesday	Wednesday	Thursday	Friday		
Message Centre - Number Intent: To be able to recognise, build and continue patterns to 20.	Can you match the numeral cards to the right quantity? (peg cards)	Dragon addition cards	Fill in the missing numbers	Play hopscotch to 20 - draw on the playground outside with chalk			
Message Centre - Literacy Lite	AL - draw a design for a junk modelled dragon ready	Write and make their own 'warning' signs - informing people about the 'dangers' of the dragon!! (sign outlines and lollipop sticks) E.g. 'Beware of the dragon" "Turn around now" AL - draw a design for a junk modelled dragon ready for our Big Build on Friday	Write a recipe to go in the cook's recipe bookDragon Stew? Dragon kebabs? Dragon burger? AL – draw a design for a junk modelled dragon ready for our Big Build on Friday	Dragon wanted poster.	Dragon wanted poster.		
Funky Fingers Intent: FM: develop the foundations of a handwriting style which is fast, accurate and efficient.	for our Big Build on Friday Playdough - creating dragons	Threading - Fire-Breathing Dragon	Pencil Control - draw a dragon/ castles and knights pencil control	Split-pin knight	Threading - dragon egg		
Creative Area Intent: CM Draw with details. Work in a group to create a box model, listening to each other's ideas about how to improve and change their model.	<mark>AL</mark> - make a bubble wrap dragon	<mark>AL</mark> - make a bubble wrap dragon	AL - make St. George's flags and bunting for the classroom - using wax crayons – hung up in the classroom in place of the robins	AL - make St. George's flags and bunting for the classroom - using wax crayons - hung up in the classroom in place of the robins	Family Big Build - Junk Modelling - dragons		
Adventure Land Intent: CM: Explore different textures. Explain how they have made a model and what its purpose is.		Build a castle for the characters to live in - castle photo pack for ideas. Draw and label once they have built their castle Build your own dragon					
Cosy Corner/Small world play Intent: BIE: Use familiar stories to innovate small world play with their peers.		Castle and dragon design sheet and castle word mat. Small world characters, castle, Book of the Week and stick puppets. Selection of books about dragons, knights, and castles					
Mud kitchen Intent: W - Write for a purpose in role play using phonetically plausible attempts at words whilst beginning to use finger spaces.		Write and make a recipe to go in th	ne cooKs recipe bookDragon Stew? Dragon kebabs? Dragon l Skills action mat Refer to question and key vocabulary posters	ourger? (Laminated Dragon Recipe cards)			
Water Intent: LAU: Understand and use questions such as who; why; when; where and how. S: Link statements and stick to a main theme or intention.		Can you use your hands to move the water very gently? What happens' when you move your hand with your fingers apart and then together; up and down and from side to side? Can you make the water move in other ways with your hands or fingers?	Water Challenge: Make it move - water tray, spoons and whisks Can you use the spoons etc. to move the water? Can you make the water move in different ways; slowly; quickly. Can you find something to push through the water? What happens to the water when you stop pushing it?	All 3 challen			
Sports area Intent: GM: develop the overall body strength, co-ordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines including dance, gymnastics, sport and swimming	Outdoor Gross Motor Challenge Card: Throw and catch a ball with a friend. How many throws can you do?	Beanbag Challenge Card: can you bounce a ball to your friend? How many times can you bounce it?	Beanbag Challenge Card: can you try bowling with your beanbag? Set up some skittles made from plastic cups. How many skittles can you know over?	All 3 challen	ges		
The Stage' Intent: BIE Use the outside areas (stage/boat/trim-trail) to act out familiar stories and change them with their peers.		Role-play cos'	tumes, this week's 'Book of the Week' and other knight, castle	and dragon stories			

Continuous Provision Implementation: Week beginning 29th April 2024

	Monday	Tuesday	Wednesday	Thursday	Friday	
Message Centre - Number Intent: To be able to recognise, build and continue patterns to 20.	Can you match the numeral cards to the right quantity? (peg cards)	Knights and dragons I spy to 10	Woodland addition up to 10	One more passenger		
Message Centre – Literacy Lite	My weekend news	Using word mats to draw and label their own woodland animals	AL - label some woodland animals	AL - label some woodland animals	AL - label some woodland animals	
Funky Fingers Intent: FM: develop the foundations of a handwriting style which is fast, accurate and efficient.	Playdough - creating woodland animals	Scissor skills – woodland animal cut and stick	Pencil control – draw a fox	Pencil control - draw a squirrel	Pencil control - draw an owl	
Creative Area Entent: CM Drow with details. Work in a group to create a box model, listening to each other's ideas about how to improve and change their model.	<mark>AL</mark> - 'The Tree of Life' by Klimt	<mark>AL</mark> - The Tree of Life' by Klimt	<mark>AL</mark> - The Tree of Life' by Klimt	Junk Modelling – creating their own woodland animals	Junk Modelling – creating their own woodland animals	
Adventure Land Intent: CM: Explore different textures. Exploin how they have made a model and what its purpose is.				soft toys (Borrow from CS) sheet and castle word mat.		
Cosy Corner/Small world play Intent: BIE: Use familiar stories to innovate small world play with their peers.			Small world characters, castle, Book of the Week and stick p lection of books about dragons, knights, castles and woodlan			
Mud kitchen Intent: W - Write for a purpose in role play using phonetically plausible attempts at words whilst beginning to use finger spaces.			Write and make a recipe to feed a woodland animal Skills action mat Refer to question and key vocabulary posters			
	Water Challenge: Can you use the nets to catch the objects? Can you sort the objects into different groups? How have you sorted them?	Water Challenge: Make it move - Can you use your hands to move the water very gently? What happens" when you move your hand with your fingers apart and then together; up and down and from side to side? Can you make the water move in other ways with your hands or fingers?	Water Challenge: Make it move - Can you use the spoons etc. to move the water? Can you make the water move in different ways; slowly; quickly. Can you find something to push through the water? What happens to the water when you stop pushing it?	All 3 challenges		
	Outdoor Gross Motor Challenge Card: Create an obstacle course. Imagine you are crossing a river or going over a bridge.	Beanbag Challenge Card: can you try bowling with your beanbag? Set up some skittles made from plastic cups. How many skittles can you know over?	Beanbag Challenge Card: can you bounce a ball to your friend? How many times can you bounce it?	All 3 challenges		
The Stage' Intent: BIE Use the outside areas (stage/boat/trim-trail) to act out familiar stories and change them with their peers.		Role-play costumes, this week's 'Book of the Week' and other knight, castle and dragon stories				

Continuous Provision Implementation: Week beginning 6th May 2024

	Monday	Tuesday	Wednesday	Thursday	Friday
Message Centre - Number	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	Various number jigsaw puzzles	Numicon and 2D shape cards to build pictures	Jungle and Rainforest Colour by Number	Various number jigsaw puzzles
Intent: To be able to]	, , , , , , , , , , , , , , , , , , , ,	, · · · ·	,
recognise, build and continue					
patterns to 20.					
Message Centre -		My weekend news	Draw and label some rainforest animals - word	AL - label some rainforest animals	AL - label some rainforest animals
Literacy			mat		
Intent: W - Write for a					
purpose in role play using					
phonetically plausible					
attempts at words whilst					
beginning to use finger					
spaces.					
Write short sentences					
with words with known letter-					
sound correspondence using a					
capital letter and full stop.					
Funky Fingers		Jungle and Rainforest Cutting Skills	Spiral animal - snake (scissor skills)	Spiral animal – parrot (scissor skills)	Jungle and Rainforest Pattern Tracing
Intent: FM: develop the		Activity			Activity
foundations of a handwriting					
style which is fast, accurate					
and efficient.					
Creative Area		Create a meal to be served in the	Create a meal to be served in the Woodland	Create a meal to be served in the Woodland cafe	Create a meal to be served in the
Intent: CM Draw with details.		Woodland café - create you own pizza	café - design an ice cream sundae (laminate	- design a pancake (paper plates needed)	Woodland café - design a fruit kebab
Work in a group to create a		(paper plates needed)	and attach onto toilet rolls)	- design a pancake (paper plates needed)	woodiana caje - design a fruit kebab
box model, listening to each		(paper plates needed)	and arrach onto toner rolls)		
other's ideas about how to					
improve and change their					
model.					
Adventure Land					•
Intent: CM: Explore			Build a woodland home - s	soft toys (Borrow from CS)	
different textures.				, ,	
Explain how they have made a			Woodland animal design sh	neet and woodland word mat.	
model and what its purpose is.					
Cosy Corner/Small world play					
Intent: BIE: Use familiar					
stories to innovate small		Small	world characters, castle, Book of the Week and st	ck puppets.	
world play with their peers.		Calaidian (f.).	oles about discount limitable	als and the nainforcet	
Mud kitchen.		Can you use your hands to mix	oks about dragons, knights, castles, woodland animo Can you make some porridge for The Three	Can you make a magic potion? What would	All 3 challenges
Intent: BR: Frequently play		ingredients to make a mud pie perfect	Bears?	your magic potion do? (Ask CS is we can	All 5 challenges
cooperatively and take turns		for a woodland animal?	Deal 3?	borrow the potion bottles from Eco)	
with others.		101 a woodiana animar		borrow the porion borries from Eco,	
S: Use language to imagine					
and recreate roles and					
experiences in play situations.					
Water		Water Challenge: Set up a washing	Water Challenge: Can you use the nets and	Water Challenge: Can you make drinks for	All 3 challenges
Intent: LAU: Understand and		station with sponges, paint brushes and	sieves to fish out the objects and sort them	your friends? (teapots, teacups, tea bags,	•
use questions such as who;		foamy water. Can the children clean the	into their different colours?	slices of lemon etc into the water)	
why; when; where and how.		toys?		·	
BR: Frequently play					
cooperatively and take turns					
with others.					
Sports area		Outdoor Gross Motor Challenge Card:	Beanbag Challenge Card: Can you crawl with a	Beanbag Challenge Card: Can you dribble a	All 3 challenges
		Can you use a paintbrush and water to	beanbag balanced on your back? Can you	ball by kicking it in and out of some cones?	

Intent: MS: Try new activities and show independence, resilience, and perseverance in the face of challenge. GM: develop overall body strength, co-ordination, balance and agility	write your name? Can you use chalks to draw patterns on the floor?	balance a beanbag on your tummy whilst doing a crab walk?		
'The Stage' Intent: BIE Use the outside areas (stage/boat/trim-trail) to act out familiar stories and change them with their peers.	Role-play costum	nes, this week's 'Book of the Week' and other woodl	and and jungle stories	

Continuous Provision Implementation: Week beginning 13th May 2024

	Monday	Tuesday	Wednesday	Thursday	Friday
Message Centre - Number	Various number jigsaw puzzles	Block picture patterns	Use the numicon and the boards, throw a dice,	Front cover jigsaw puzzles.	Triddy
Intent: To be able to	Valious number jigsaw puzzies	block picture parterns	select the corresponding	1 1 on 1 cover jigauw puzzies.	
recognise, build and continue			number shape and place this on their square.		
patterns to 20.			The winner is the first player to fill their		
parterns to 20.			square exactly.		
Message Centre -	My weekend news	Draw and label their own story map for	Labelling characters from the story	Writing invitations to the characters from the	
Literacy	My weekend news	the Gruffalo - A3 paper and copies of	Labelling that acters from the story	story	
Intent: W - Write for a		the book		3101 y	
purpose in role play using		THE BOOK			
phonetically plausible					
attempts at words whilst					
beginning to use finger					
spaces.					
© Write short sentences					
with words with known letter-					
sound correspondence using a					
capital letter and full stop.					
Funky Fingers	Create a meal to be served in the	Playdough - make your own Gruffalo	Gruffalo character stick puppets – straws	cut and stick your own Gruffalo	
Intent: FM: To be able to	Woodland café - design a fruit kebab	, 2009	2. 1., als shares show puppers shaws	and one year own or a pare	
manipulate a range of tools	Woodiana care acsign a fran Kebab			The Gruffalo - 25 shapes model	
and equipment in one hand.				THE GRAFFIED - TO SHIPPES MODEL	
				Λ Λ	
			40	\triangle \triangle \triangle \triangle	
Creative Area	1	Junk modelling – create your own			
Intent: CM Draw with details.		Gruffalo			
Work in a group to create a					
box model, listening to each				. — .	
other's ideas about how to					
improve and change their					
model.					
Adventure Land					
Intent: CM: Explore		Bui	ld a home for one of the characters from the Gruft	falo story	
different textures.					
Explain how they have made a			Gruffalo home design sheet and woodland word r	nat	
model and what its purpose is.					
Cosy Corner/Small world play					
Intent: BIE: Use familiar		2 11	Lorented alternatives are seen to Develop Calca Marie 1997 1997 1997	S. La manus and a second secon	
stories to innovate small		Small	world characters, castle, Book of the Week and st	іск рирретѕ.	
world play with their peers.		Coloration of books of the	عربان القام المناسب المحالية مساورة والمعالم والم والمعالم والمعالم والمعالم والمعالم والمعالم والمعالم والمعال	anget and the Gruffele share-tare	
Mud kitchen.	Can you use your hands to mix ingredients	Can you make some porridge for The	ragons, knights, castles, woodland animals, the rainfo Can you make a magic potion? What would your	All 3 challenges	All 3 challenges
	, ,	Three Bears?	magic potion do? (Ask CS is we can borrow the	All 3 challenges	All 3 challenges
Intent: BR: Frequently play cooperatively and take turns	to make a mud pie perfect for a woodland animal?	innee Bears?	magic potion do? (ASK CS is we can borrow the potion bottles from Eco)		
with others.	unmul?		portion bottles from Eco)		
S: Use language to imagine					
and recreate roles and					
experiences in play situations.					
Water	Water Challenge: Set up a washing station	Water Challenge: Can you use the nets	Water Challenge: Can you make drinks for	All 3 challenges	All 3 challenges
Intent: LAU: Understand and	with sponges, paint brushes and foamy	and sieves to fish out the objects and	your friends? (teapots, teacups, tea bags,	711 5 Challenges	rii 3 chanenges
use questions such as who;	water. Can the children clean the toys?	sort them into their different colours?	slices of lemon etc into the water)		
why; when; where and how.	water, but the children clean the loys?	Sort man mo men different colours?	Shees of letton ere title the water)		
BR: Frequently play					
cooperatively and take turns					
with others.					
Sports area	Outdoor Gross Motor Challenge Card: Can	Beanbag Challenge Card: Can you crawl	Beanbag Challenge Card: Can you dribble a	All 3 challenges	All 3 challenges
Spor 13 til et	you use a paintbrush and water to write	with a beanbag balanced on your back?	ball by kicking it in and out of some cones?	711 5 Challenges	rii 3 chanenges
	1 700 ase a paintible ash and water to write	min a beambay balanced on your back?	ban by nicking it in and out of some cones?	i e e e e e e e e e e e e e e e e e e e	

Intent: M5: Try new activities and show independence, resilience, and perseverance in the face of challenge. GM: develop overall body strength, co-ordination, balance and agility	your name? Can you use chalks to draw patterns on the floor?	Can you balance a beanbag on your tummy whilst doing a crab walk?			
'The Stage' Intent: BIE Use the outside areas (stage/boat/trim-trail) to act out familiar stories and change them with their peers.	Role-play costumes, this week's 'Book of the Week' and other woodland and jungle stories				

Continuous Provision Implementation: Week beginning 20th May 2024

	Monday	Tuesday	Wednesday	Thursday	Friday			
Message Centre - Number Intent: To be able to recognise, build and continue patterns to 20.	Front cover jigsaw puzzles.	Sharing - children to choose a number card (2, 4, 6, 8 and 10) can they count out that number of insects? Can they share them onto the spiders	Front cover jigsaw puzzles.	Sharing - children to choose a number card (2, 4, 6, 8 and 10) can they count out that number of dinosaurs? Can they share them onto the volcanoes?	,			
build and continue patterns to 20.		web?		share them onto the voicances?				
Message Centre – Literacy	My weekend news	Draw and label their own story map for the Gruffalo - A3 paper and copies of the book	Writing their own Gruffalo recipes	Write their own mini-Gruffalo books				
Entent: W - Write for a purpose in role play using phonetically plausible uttempts at words whilst beginning to use finger spaces.								
Mrite short sentences with ords with known letter-sound orrespondence using a capital etter and full stop.								
Funky Fingers	Gruffalo character stick puppets – straws	Pencil Control/Scissor skills - paper plate	Create own Gruffalo					
Intent: FM: To be able to manipulate a range of tools and equipment in one hand.	AL - activity all week - paint	Gruffalo	THE					
Creative Area Intent: CM Draw with details. Work in a group to create a box model, listening to each other's ideas about how to improve and change their model.			No. of Strange command					
Adventure Land								
Intent: CM: Explore different textures.	Build a home for one of the characters from the Gruffalo story							
Explain how they have made a model and what its purpose is.	Gruffalo home design sheet and woodland word mat							
Cosy Corner/Small world play Intent: BIE: Use familiar stories to innovate small world play with their	Small world characters, castle, Book of the Week and stick puppets.							
peers.	Selection of books about dragons, knights, castles, woodland animals, the rainforest and the Gruffalo characters							
Mud kitchen, Intent: BR: Frequently play cooperatively and take turns with	Making Gruffalo Potions - recipe cards to draw on							
others. S: Use language to imagine and recreate roles and experiences in								
play situations. Water	Moving Water	Moving Water	Moving Water	All 3 challenges				
Intent: LAU: Understand and use questions such as who; why; when; where and how.	1. Can you make the water move along the drainpipe?	2. Can you catch a bucketful of water from the drainpipe?	If you start with 2 bowls of water at the beginning of the waterway, can you collect all the water at the end and still fill 2 bowls with water?					
BR: Frequently play cooperatively and take turns with others.			and and Shiri IIII 2 DOWIS WITH WATER F					
Sports area	Line Balance Activity	Counting Catch	Clapping Catch	All 3 challenges				
Intent: MS: Try new activities and whow independence, resilience, and perseverance in the face of what what was a challenge.	Draw straight, wavy, zig zag lines on the floor with chalk. Can the children travel along them without 'falling' off?	Using a soft object, count how many times you can throw and catch the object without dropping it. Record the result and keep trying to beat the score. This could be done with a partner or	Try throwing and catching a soft object on the spot. Between throwing the object and catching it you should clap your hands. You must clap quickly to make sure you don't drop the					
GM: develop overall body strength, co-ordination, balance and agility		individually.	object. You could do another action between catching and throwing e.g. spin round, jump, touch your toes.					
The Stage' intent: BIE Use the outside areas stage/boat/trim-trail) to act out	Role-play costumes, this week's 'Book of the Week' and other woodland and jungle stories							
amiliar stories and change them with their peers.								